

ROBERT THE YOUNGER (TRUSTY SQUIRE)

Only “son” of Robert the Elder, a carpenter by trade, you are Sir David’s squire, a knight in training. That sounds grand, but really you get to cook his food, clean his armor and weapons, brush down his horse, and all manner of other odious tasks. Still, one day, when you grow a bit, you’ll be able to call yourself a knight. Well, that’s if no one finds out you’re really a girl called Sarah. Fortunately you’re young enough, and devious enough, that no one has noticed so far. Life is busy, but it can be fun. Sister Agatha is trying to teach you your letters, but you’d rather practice fighting and horsemanship.

Advances

- 15: Vigor d6 (Toughness 6 (1))
- 20: Fighting d8 (Parry 6) & Riding d8
- 25: Knowledge (Battle d6) & Knowledge (Heraldry) d6
- 30: Block (Parry 7)
- 35: Combat Reflexes
- 40: Strength d8
- 45: Acrobat (Parry 8)
- 50: Stealth d8 & Throwing d8
- 55: Marksman
- 60: Agility d10
- 65: Ambidextrous
- 70: Two-Fisted
- 75: Fighting d10 (Parry 9) & Throwing d10
- 80: Smarts d8
- 85: —
- 90: Level Headed
- 95: —
- 100: Spirit d8



DARING TALES OF CHIVALRY

PARRY

5

ADVANCES
10 XP

ATTRIBUTES

- 8 AGILITY
- 6 SMARTS
- 6 STRENGTH
- 6 SPIRIT
- 4 VIGOR

HERO: **Robert the Younger**
(Trusty Squire)

CHARISMA **+0** PACE **8**

TOUGHNESS

5 **+1**

WOUNDS -1 -2 -3 INC -2 -1 FATIGUE

SKILLS

4 (6) 8/10 12 Fighting	4 (6) 8/10 12 Taunt
4 (6) 8/10 12 Knowledge (Battle)	4 (6) 8/10 12 Throwing
4 (6) 8/10 12 Knowledge (Heraldry)	4 (6) 8/10 12
4 (6) 8/10 12 Riding	4 (6) 8/10 12
4 (6) 8/10 12 Stealth	4 (6) 8/10 12

HINDRANCES

Illiterate
Loyal
Young

GEAR

Leather Armor (+1)	
Pony (treat as a mule, but without Ornery)	
£0.50	

EDGES

Fleet Footed
Quick

TOTAL WT CARRIED: WEIGHT LIMIT: ENCUMBRANCE PENALTY:

WEAPONS

RANGE ROF DAMAGE AP WT NOTES

Short Sword	-	-	Str+d6			
Throwing Axe	3/6/12	-	Str+d6			

